NIKITA GYSBERTHA KRIPS

UX RESEARCHER & UX/UI DESIGNER

My UX/UI Portfolio

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SUMMARY

Passionate UX researcher aiming to uncover users' preferences, behaviors, and pain points to gain valuable insights that lead to improved products for all. By applying these insights, I create user-friendly designs that enhance experiences. I'm also a curious learner, always exploring new horizons in UX and other IT domains.

SKILLS

- User Research
- Usability Testing
- Wireframing & Prototyping
- Figma

- Problem-solving
- Leadership
- Communication
- Collaboration

WORK EXPERIENCE

Simptel B.V., Eindhoven

UX/UI Designer, Graduation Intern • 2024-2025

- Conducted in-depth research on design systems, outlining best practices for designers and developers.
- Conducted user research using interviews, observational studies, and usability testing to identify ways to improve the internal team's workflow.
- Designed and developed the initial Figma-based design system for the internal team.
- Recommended and assisted with the Storybook migration, improving design-development collaboration.
- Compiled a detailed advisory report to ensure long-term adoption and scalability.

DAF Trucks, Eindhoven

UX/UI Designer, Intern • 2022-2023

- Conducted desk and field research to identify why the application was not being used by its intended target audience.
- Conducted competitor analysis to evaluate industry strategies for gathering user input and improving product engagement.
- Designed a new feature that enabled the team to collect user insights and incorporated a loyalty program to encourage participation.
- Developed a proof of concept using SwiftUI for iOS devices.

EDUCATION

HBO-ICT Bachelor's Degree

Fontys University of Applied Sciences • 2020-2025

HAVO - High School

Milton Peters College • 2013-2019

REFERENCE

Nathanael W. Biantoro - UX/UI Designer

Graduation Internship Mentor at Simptel B.V. • 2024-2025

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